

From: [Chair HNWTa](#)
To: [Ross Siegel, Simon](#)
Subject: [External Email] Halifax West Mainland Common use
Date: Sunday, March 2, 2025 3:55:08 PM

HALIFAX REGIONAL
MUNICIPALITY

March 4, 2025

MUNICIPAL CLERK

[This email has been received from an external person or system]

Dear Simon,

I received your contact information from my local councillor, Janet Steele.

I am the Chair of a volunteer trail group, the Halifax North West Trails Association. We look after 11 trails in the Fairview, Clayton Park, Bedford areas. One of our favourite trails is a recreational trail looping through the forests of the Mainland Common Park. We have been working with HRM Park and Recreation for about 5 years now to design and build a series of looping extensions to this trail to make more of this gem accessible to neighbours. We are excited to report that we recently completed our first phase, a short 300 m trail connecting the existing loop trail with a new trailhead at the BMO Soccer Centre parking lot.

However, as discussed at a recent meeting of the Community Planning and Economic Development Committee, HRM is planning to build a new large Pickleball facility right on top of our new trailhead. Furthermore our phase 2 plans have had to be altered because of HRM plans to build a cricket pitch and parking lot right on top of that project.

The HNWTa has a stake in this park and we would like to be included in discussions about its future. I would therefore like to ask that I be allowed to make a presentation about our project to the Community Planning and Economic Development Committee the next time this issue is on the agenda.

For more information about the Halifax North West Trails Association and the new trail project, see our web site: halifaxnorthwesttrails.ca (Look for the New Trail tab)

Thank you very much,
Jessica

--

Jessica Boyd
Chair, HNWTa

Municipal Clerks Office

Date Distributed: April 11, 2025

Committee members, William Hatfield,
Maggie MacDonald

Meeting: CPED

Meeting Date: April 17, 2025

Item Number: 10.3.2